ARH 269: DESIGN AND ILLUSTRATION HISTORY

Transcript title

Design Illustration History

Credits

4

Grading mode

Standard letter grades

Total contact hours

40

Lecture hours

40

Recommended preparation

WR 065 or higher or minimum placement Wr/Comm Level 7.

Course Description

Introduces history of graphic design and illustration as a form of visual communication.

Course learning outcomes

- 1. Identify major work and movements in design and illustration history.
- 2. Use vocabulary and language of the visual arts.
- 3. Explain the relationships between art and society within their historical, social, cultural, and philosophical contexts.
- 4. Identify the methods, techniques, and materials used by designers and illustrators to create their work.
- 5. Summarize important design and illustration contributions to the evolution of Western art and culture.

Content outline

- 1. Formal analysis overview of design history
 - a. Medieval letterforms and book formats
 - b. Modern typography
 - c. Avant-garde Modernism
 - d. Civil and military information campaigns
- 2. Formal analysis overview of illustration history
 - The Revolution and Civil War illustrations to the turn of the century publishing
 - The Golden Age of Illustration and the Howard Pyle's Brandywine School
 - c. World War I and II political illustrations
 - d. The rise of advertising and editorial illustrations
 - e. The graphic novel, children's books, and avante-garde, contemporary applications of illustration

Required materials

Materials provided at no cost.